## **BUFFALO FISCAL STABILITY AUTHORITY**

## **RESOLUTION NO. 04 – 55**

## AUTHORIZE THE BUFFALO SCHOOL DISTRICT TO ENTER INTO SEVEN CONTRACTS

WHEREAS, Chapter 122 of the Laws of 2003 permits the Buffalo Fiscal Stability Authority ("BFSA") to review and approve or disapprove contracts or other obligations binding or purporting to bind the City or any covered organization; and

WHEREAS, Chapter 122 of the Laws of 2003 permits the BFSA to review and approve or disapprove the terms of any proposed settlement of claims against the City or any covered organization including the Buffalo School District in excess of \$50,000.00; and

WHEREAS, in order to carry out the mission of the BFSA, the BFSA will review contracts or other obligations in excess of \$50,000, though the BFSA Act provides no limitation for contracts or obligations; and

WHEREAS, School District officials submitted eight contracts for approval at the May 19, 2004 BFSA meeting, together with signed BFSA Remittance Approval Request Forms ("RARF") in which they indicate that there are sufficient funds available for such contracts; and

WHEREAS, BFSA Staff have reviewed such contracts and the RARF and recommend approval of seven contracts, leaving one contract for further consideration by the BFSA Board; and

NOW THEREFORE BE IT RESOLVED, that the Buffalo Fiscal Stability Authority approve and authorize the Buffalo School District to enter into seven contracts as listed below:

1.	Purchase of software - Oracle	\$250,000
2.	Design development services (Phase II- JSCB) - Ciminelli Const.	\$9,600,000
3.	Tutorial reading and math services – Edison Schools	\$ TBD
4.	Purchase of freezer and refrigerator – Buffalo Hotel Supply	\$118,338
5.	Meal delivery services – Sodexho Services	\$106,238
6.	Purchase sandwiches for summer meal program – Maramont Corp & Clor	verdale Farms
		\$145,136
7.	Purchase web-based student info system – various vendors	\$3,134,507

This Resolution shall take effect immediately.

Approved May 19, 2004

/S/ Richard Tobe Secretary